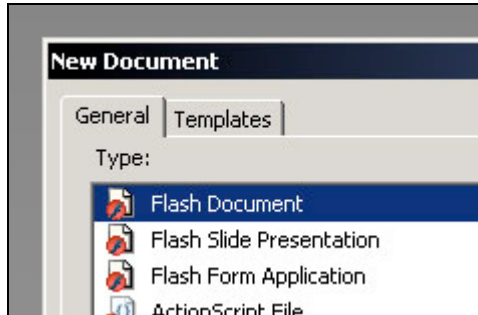


Arranging Frames and Layers for a Slideshow Presentation in Flash

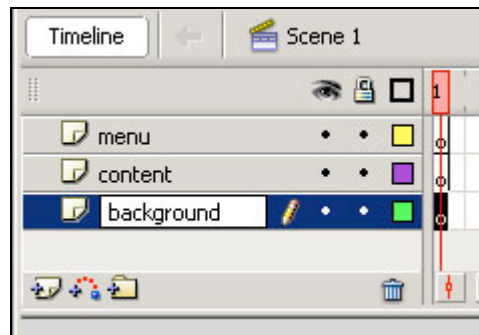
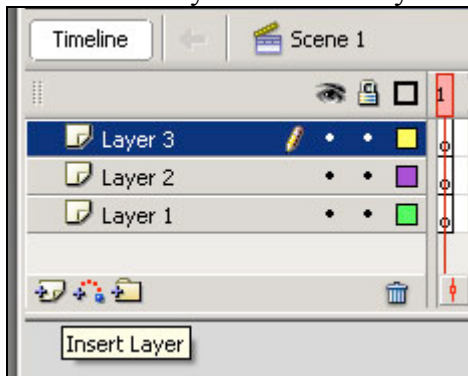
1. Make a New Flash Document

Create a new Flash Document. File → New.



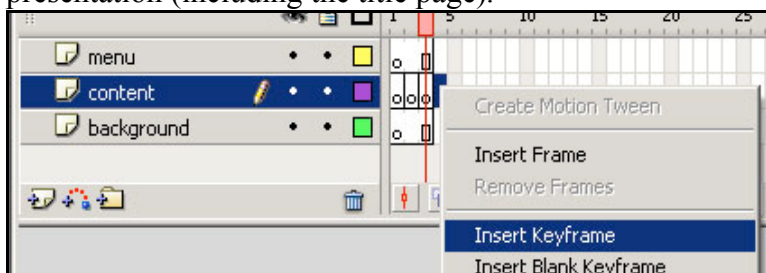
2. Creating and Name New Layers

In the timeline, click on the icon of a page with a + sign on it to create two new layers. Double click the layer name and rename them 'Menu', 'Content', and 'Background' in that order, from top to bottom. This will ensure that the menu will always be visible above the other layers, and that the background graphics will rest beneath everything. The content layer is where all your text and image will stay.

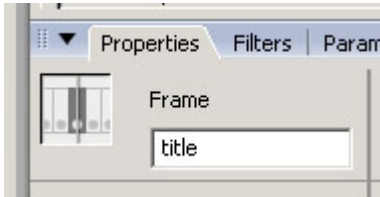


3. Creating and Naming Each Frame

Next, we need to create new frames on the content layer. Each frame will become a page/slide of your presentation. In the content layer, starting with the first frame, Right-Click and select 'Insert Keyframe'. Insert as many keyframes as there are pages in your presentation (including the title page).

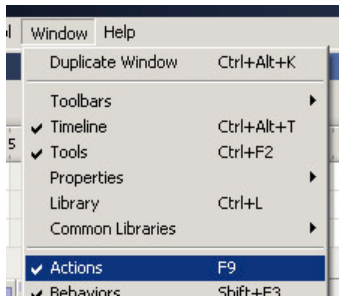


In the properties window, enter a name for each frame. In this example, I have entered “title” as the name of my first frame. You can name your frames “page1”, “page2”, and so on, but it’s easier to name them after what they contain. For example: “introduction”, “definition”, “conclusion” will be easier to remember later.



4. Adding the stop(); Command to Each Frame

Finally, we need to add a bit of code to each frame so that flash pauses at each page. This is achieved by opening the Actions window. The Actions window is where all Actionscript (Flash’s programming language) is stored. Open it by going to ‘Window→Actions’.



Within the Content layer, click once on each frame to select it and then type the command **stop();** in the first line of the Actions window. Do this for each frame in the content layer. You now have the basic frame/layer structure to begin adding content and buttons! Try adding text to each frame of your content layer to identify them.

